|  |  |  |  |
| --- | --- | --- | --- |
| **Take Mand show she****OPPOSITE****FACE!**+2; 0 ; -1 | **If possible:****Clean hands andPREPARE an APPLE as a SNACK!Meanwhile TWIN with a COLOUR of your CHOICE.** | **How manyzeros has one Million?**+1; 0 ; -1 | **Change PLACE****of Your chip** **with playerRED** |
| **Take Mand draw she****OPPOSITE****EMOTICON!**+3; 0 ; -1 | **If possible:****Clean hands andPREPARE VEGATABLE as a SNACK!Meanwhile TWIN with a COLOUR of your CHOICE.** | **Who is the current American President?Say name orshow gesture!**+1; 0 ; -1 | **Change PLACE****of Your chip** **with playerYELLOW** |
| **Take Eand draw she****OPPOSITE****EMOTICON!**+2; 0 ; -1 | **If possible:****Clean hands andSERVE WATER as a REFRESHMENT!Meanwhile TWIN with a COLOUR of your CHOICE.** | **One side of a normal class-room-door has a surface area of \_\_\_\_ m2**+2; 0 ; -1 | **Change PLACE****of Your chip** **with playerGREEN** |
| **Take I****and show the OPPOSITE****FACE!**+3; 0 ; -1 | **If possible:****Clean hands andSERVE SWEETS!****Meanwhile TWIN with a COLOUR of your CHOICE.** | **The usable surface area of a blackboard is \_\_\_\_ m2**+2; 0 ; -1 | **Change PLACE****of Your chip** **with playerBLUE** |
| **Take I****and draw the OPPOSITE****FACE!**+2; 0 ; -1 | **If possible:Kick a pile of 3 beer mats with your fingers from the tables edge and catch them flying.**+number of mats; -1**Or… Activity Card!** | **You are going 3 hours with your bicycle at 15 km/h.You solve a distance of \_\_\_\_ km.**+2; 0 ; -1 | **Change PLACE****of Your chip** **with playerBLACK!** |
| **Show an****INTERESTED FACE****like a student****in a lesson must pretend.**+4; 0 ; -1 | **Count clockwise until 2 and read the persons life from handlines.**+4; 0 ; -1**Or… Place-Card** | **You want to arrive in 10 minutes at the stationin 3 km distance.****How fast must you run or ride?****\_\_\_\_ km/h**+4; 0 ; -1 | **Change PLACE****of Your chip** **with playerVIOLET!** |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
| **Impressive speech: Say just the first word with large gesture!****“Friends!”**+2; 0 ; -1 | **Which Dialling Code Number has the country where You are now?**+2; 0 ; -1 | **A screw on your bike needs to be tightend at exactly 10 Nm.****Explain!**+3; 0 ; -1 | **SORRY!****Change Your****Chips PLACE** **with player in the LAST position!** |
| **Impressive speech: Speak just the first word with important voice and large gesture!****“FREEDOM!”**+3; 0 ; -1 | **Take a photo ofyour playing team. It would be nice, to send it to all their e-mail-addresses.**+6; 0 ; -1 **Or…. Activity Card!** | **Why is a summer day in Gdansk longer lightened by the sunthan in Athens?**+3; 0 ; -1 | **LUCKY!****Change Your****Chips PLACE** **with the player in the FIRST position!** |
| **Impressive speech: Speak just the first word with important voice and large gesture!** **“PEACE!”**+3; 0 ; -1 | **If possible:Dance around the table with your right neighbour!**+4; 0 ; -1**Or… Education Card!** | **List the capitals of:****GR, LT, PL, DEand one of their nicest towns.**+ number of correct answers ; -1 | **TWIN on Your or another players position of your choice!** |
| **Impressive speech: Speak just the first word with important voice and large gesture!****“FUTURE!”**+3; 0 ; -1 | **Whistle a theme of a well known song. Minimum 8 notes or 1 circle.Name that song.**+4; 0 ; -1**Or…. Activity Card!** | **Explain by an example:****1 ha**+2; 0 ; -1 | **Rescue the player from the last position by twinning for next 3rounds.** |
| **Impressive speech: Speak just the first word with important voice and large gesture!** **“FAIRNESS!”**+3; 0 ; -1 | **Draw a house without breakspeaking the rhyme:****“This is the House****of Santa Claus!”**+1; 0 ; -1**Or…. Activity Card!** | **Explain by an example:****1 dm2**+2; 0 ; -1 | **Take the chip behind yoursonto your chip as a riderfor one circle!** |
| **Impressive speech: Shout the first words with large gesture!****“Remember our HISTORY!”**+2; 0 ; -1 | **Look into the eyes of your left neighbourwithout twinkling****for 5 seconds!**+2; 0 ; -1 | **Explain by an example:****1000 l**+2; 0 ; -1 | **2□ = 32Go □ ahead!** |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

|  |  |  |  |
| --- | --- | --- | --- |
| **Show a HAPPY****FACE!**+2; 0 ; -1 | **Play the virtual guitar of ELVISfor 5 seconds!**+2; 0 ; -1 | **Guess the body length of your right neighbour!****10 % difference is allowed.**+3; 0 ; -1 | **Free DICE****again now.** |
| **Show a SAD****FACE!**+2; 0 ; -1 | **Make a draft fora nice message to a relative!**+3; 0 ; -1**Or…. Activity Card!** | **How to let water boil at 80°C?**+3; 0 ; -1**Or …Surprise Card!** | **Choose a free position up to 10 steps ahead or back, except the 5 steps to the TARGET!** |
| **Draw a HAPPY****FACE!**+2; 0 ; -1 | **Balance a ruler or something elseon your nose for one minute!**+2; 0 ; -1 | **How to heat water without boiling up to 150°C?**+3; 0 ; -1**Or… Surprise Card!** | **Call for help!Everybody is allowed to pick you up! But all of them may deny.** |
| **Draw a SAD****FACE!**+2; 0 ; -1 | **Fold a ship from an up toapproximately 30 cm x 20 cm****sheet of paper!**+4; 0 ; -1**Or…. Activity Card!** | **You put salt on ice:Explain,what is happening concerning the temperature!**+4; 0 ; -1**Or… Surprise Card!** | **Dice!Even = forward****Odd = back** |
| **Show a TRICKY****FACE!**+3; 0 ; -1 | **10 squats**+ number of squats; 0; -3**Or… Education Card!** | **You blow over the wet back of your hand.****Explainthe effects!** +3; 0 ; -1**Or… Surprise Card!** | **Dice two times:****First = forward****Second = back!** |
| **Draw a TRICKY****FACE!**+3; 0 ; -1 | **10 press-ups**+ number press-ups; 0; -3**Or…. Activity Card!** | **You meter:****3 mA at 6 VThen the resistor has \_\_\_\_\_\_ Ω.**+3; 0 ; -1**Or… Surprise Card!** | **Overtake the player in front of you.** |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
| **Impressive speech: Shout the first words with large gesture!** **“EUROPE!WHAT DOES THIS MEAN TODAY?”**+2; 0 ; -1 | **Speak the sentence:****“I like cleaning the kitchen!”**+2; 0 ; -1**Or … another card of your choice!** | **Explain by an example****100 W**+5; 0 ; -1**Or… Surprise Card!** | $\sqrt[3]{64}$ **= □****Go □ ahead!****Or… Education Card!** |
| **Look like a piece of bread!**+2; 0 ; -1 | **Pick Task-Cards out of the middle from different piles and hand them to each other player!Control them!** | **Name up to 4 €UROPEAN countries and the prime ministers or the presidents or the chancellors!**+ number up to 8 correct answers ; -1 | **20% of 20 = □****Go □ ahead!****Or… Education Card!** |
| **Find a card-triple of** **Mood****Expression****Impression**+3; 0 ; -1 | **Give the dice to another player.****Then continue clockwise!** | **Name two €UROPEAN****countries with a common border.**+2; 0 ; -1 | **□ : ¼ = 20****Go □ ahead!****Or… Education Card!** |
| **Pretendto be nervous!**+2; 0 ; -1 | **Stand on one leg for 10 seconds!**+2; 0 ; -1**Or… Education Card!** | **Point at bones:****Radius, Ulna****Wristbone(s),** **Sternal, Thumb****Tibia, Index finger**+ number of correct answers ; 0; -1 | **Choose** **a “horse”** **for one** **up to three** **circles!** |
| **All players have to solve the number of players circles with game Perceptions.****If you get a stich, go + 3 steps for 3 cards or +4 steps for 4 cards.** | **DEFENSE YOKER****against any Job or TASK!** | **DEFENSE YOKER****against any Job or TASK!** | **All players have to solve the number of players circles with game Perceptions.****If you get a stich, go + 3 steps for 3 cards or +4 steps for 4 cards.** |
| **All players have to solve the number of players circles with game Perceptions.****If you get a stich, go + 3 steps for 3 cards or +4 steps for 4 cards.** | **All players have to solve the number of players circles with game Perceptions.****If you get a stich, go + 3 steps for 3 cards or +4 steps for 4 cards.** | **All players have to solve the number of players circles with game Perceptions.****If you get a stich, go + 3 steps for 3 cards or +4 steps for 4 cards.** | **All players have to solve the number of players circles with game Perceptions.****If you get a stich, go + 3 steps for 3 cards or +4 steps for 4 cards.** |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

|  |
| --- |
|  Creative Commons Lizenzvertrag©Team Erasmus+, guided by Vo/LM, HGS, Lübeck, DE |



Idea and design have been developed in continuous cooperation of four schools in a successful €uropean partnership from the following countries:


Szkoly Okretowe i Ogolnoksztalcace CONRADINUM [www.conradinum.pl](http://www.conradinum.pl/)



Holstentor-Gemeinschaftsschule <http://holstentor-gemeinschaftsschule.de>


Kauno Maironio universitetine gimnazija [www.kmug.lt](http://www.kmug.lt/)


Gymnasio Megala Kalyvia-Trikala
[www.gym-m-kalyv.tri.sch.gr](http://www.gym-m-kalyv.tri.sch.gr/)

The GAME BOARD CHECKPOINT is part of the
SOCIAL GAMES BOX COMCEPTION,
which has been developed within the project
 KEY COMPETENCIES FOR FOSTERING
BETTER INTERNATIONAL UNDERSTANDING
AND EMPLOYABILITY.
The project is part of the programme ERASMUS+,
cofinanced by the European Union.
This project has been funded with support
from the European Commission.
The content reflects the view of the author only,
and the Commission cannot be held responsible for any use,
which may be made of the information contained therein.

**Take**
P
**PLACE**

**Jump**
over
ahead

**Kick**
ahead

**Take**
S
**SURPRISE**

**Take**
E
**EDUCATIO**N

**Take**
P
**PLACE**

**Jump**
over
back

**Take**
AorSorEorP
**Your Choice**

**Take**
A
**ACTIVITY**

 **Return**

**Draw**
M
Mood
+3

**Take**
A
**ACTIVITY**

**Draw**
I
Impression
+3

**Explain**
M
Mood
+2

**Jump**
over
ahead

**Show**
E
Expression
+2

**Show**
M
Mood

+1

**Draw**
I
Impression
+2

+3

**Take**
P
**PLACE**

**Take**
S
**SURPRISE**

**Wait**
1
circle

-4

**Take**
AorSorEorP
**Your Choice**

**Jump**
over
back

**Kick**
ahead

**Explain**
E
Expression
+3

**Take**
E
**EDUCATIO**N

+4

**Ride &
kick**
ahead
& back

-1

**Show**
I
Impression
+3

**Take**
S
**SURPRISE**

**Kick**
ahead
& back

**Jump**
over
back

**Take**
A
**ACTIVITY**

**Draw**
M
Mood
+3

**Horse**
2
circles

**Jump**
over
ahead

**Explain**
E
Expression
+3

+5

**Rider**
2
circles

**Explain**
M
Mood

+1

**Show**
I
Impression
+3

**Kick** back

Take
E
**EDUCATIO**N

**Show**
M
Mood

+1

**Show**
E
Expression
+2